

2023 eSailing World Championships

Notice of Race

Issued by World Sailing on 01/02/2023

1 CHAMPIONSHIP BREAKDOWN

- 1.1 The *eSailing World Championships* will commence on January 21st 2023.
- 1.2 The championship will be divided into 3 *Seasons*. For each *Season*, the exact dates on which the *challenges* and *Season Finals* will take place, will be published in-game in the eSWC category.
- 1.3 A *Season* will consist of a number of *challenges*, which will last for multiple days. Points scored in those *challenges* will count for the *Season Ranking*. At the end of each *Season*, the top 40 players in the *Season Ranking* will qualify for the *Season Final*, the following 270, not yet qualified, players will qualify for the *Playoffs*.
- 1.4 The *Season Final* will be a live event that will take place on a specific date at a specific time. The specific format of the *Season Finals* will be communicated to the players qualified and added as an appendix at a later date.
- 1.5 The top 10, not yet qualified, players of each *Season Final* will qualify for the *Semi-Final*, which will take place after season 3. The remaining players will qualify for the *Playoffs*.
- 1.6 For each *Season*, the *Season Ranking* will be reset. Players who are already qualified for the *Semi-Final* can still participate in the *challenges*, but will not qualify for the *Season Finals*, nor for the *Playoffs* anymore.
- 1.7 The *Playoffs*, which will take place after season 3, have the same format as a challenge with at least 1200 players eligible to play (270 from each season, 30 from each season finals, 300 from the overall ranking, 10 from each MNA, and 1 from each challenge). Players will be able to compete for multiple days to set their highest score. The top 40 of the *Playoffs* will qualify for the *Playoffs-Final*. The top 10 players from that live event will qualify for the *Semi-Final*.
- 1.8 The *Semi-Final* will be a live event with at least 41 players (10 from each *Season*, 10 from the *Playoffs-Final*, 1 from the overall ranking and several from special events). The top 10 of the *Semi-Final* will compete in the *Grand Final*.
- 1.9 The Notice of Race may be amended with the addition of more Special Event Series into the *eSailing World Championship*.

- 1.10 *World Sailing* and *Virtual Regatta* reserve the right to make changes to the scoring and ranking in the game, as deemed appropriate.

2 GRAND FINAL

- 2.1 The date and location of the *Grand Final* (which will be live) will be published at a later date, and details may be amended.
- 2.2 Players at the *Grand Final* will be able to use the device of their choice – a mobile, a tablet or a laptop. Desktop computers or monitors may also be allowed.
- 2.3 The 10 first places for the *Grand Final* will be granted to the top 10 players of the *Semi-Final*. Details on the *Semi-Final* specifically will be published at a later date.
- 2.4 The *Grand Final* will allow for an 11th participant. That spot will be reserved for the female winner of the virtual *Steering the Course Women's Sailing Festival*. The 11th finalist will have to be female to qualify. More details about the virtual *Steering the Course Women's Sailing Festival* will be published at a later date.
- 2.5 World Sailing will provide for the 11 qualifying players attending the *Grand Final* economy class airfare to/from the major commercial airport nearest to the residence of the player who has qualified, one standard room accommodation, reasonable travel to/from airport/home and reasonable catering expenses during the visit.
- 2.6 The winner of the *Grand Final* will be awarded with the eSailing World Championship title. The finalists will share a prize pool of at least \$10,000 USD the following way: 1st will get 50%, 2nd will get 30%, 3rd will get 10%, 4th to 6th will get 2%, 7th to 10th will get 1%, 11th will get 0%. Further rewards may be considered by World Sailing and Virtual Regatta at a later date.
- 2.7 The top 3 from the ranking may be required to wear yellow, blue and red polos or shirts provided by World Sailing to indicate the ranking going into the *Grand Final*.
- 2.8 Players may be required to wear polos or shirts provided by World Sailing or Virtual Regatta during the *Grand Final*

3 RULES

- 3.1 Documents governing the 2023 *eSailing World Championship* will be available at the *eSailing World Championship* website or [here](#).
- 3.2 The Championship will be governed by the rules as defined in *The Virtual Racing Rules of Sailing (VRRS)*.

- 3.3 By registering to play the *eSailing World Championship*, players accept Virtual Regatta's Terms and Conditions found [here](#).
- 3.4 By registering to play the *eSailing World Championship*, players accept the rules and terms of engagement set out in this Notice of Race.
- 3.5 If a player behaves in a way that contradicts the rules and terms of engagement set out in this Notice of Race, or those set out in Virtual Regatta's Terms and Conditions, *World Sailing* and *Virtual Regatta* have the right to disqualify the player from the *eSailing World Championship*.
- 3.6 Individual players are not allowed to be registered to the *eSailing World Championship* more than once. Players found to have more than one profile registered to the eSWC will be disqualified and may be banned from the game.
- 3.7 Players must provide accurate details in their profile in order to participate and be eligible. Players found to have inaccurate details in their profile registered for the *eSailing World Championship* will be disqualified and may be banned from the game.
- 3.8 In each race of the eSailing World Championships, a sailor shall:
- Sail their proper course in order to finish that race in the best position they possibly can
 - Not interfere with other competitors with the goal of giving another sailor an advantage, or holding back a competitor on purpose.

A community led Jury Team will be formed using experts with an interest in enhancing the game. This team will lead the evolution of fair sailing and assist the community to promote a strong competition for all.

In addition to the promotion of fair play, they will form a panel to collate instances of breaches from the community. The goal is to make sailors who breach the rules aware that this not in the interest of the competition. If a player continues to breach the rules then the Jury Team can report the individual to WS and VR for further action which can include suspensions or a ban to remove the unwanted behavior from the competition.

Breaches of rules can be protested by a sailor, by WS or by VR using clear proof. The hearing will be discussed by a Jury Team, after which the final decision will be made by WS and VR officials. The hearing may also investigate any other sailor that may have received an advantage from the behaviors mentioned above. The Jury Team will be transparent and public and selected by the community, VR and WS and may evolve throughout the year.

4 ELIGIBILITY AND ENTRY

- 4.1 When registering for the *eSailing World Championship*, players must register their personal details accurately, including their nationality and gender. If a player qualifies for the *Grand Final*, is invited to any live event, or is chosen to feature in eSailing Communications and Media output, a copy of their passport will be required as proof of identity.
- 4.2 There is no age restriction on registering for the *eSailing World Championship*. If a player under the age of 18 years old qualifies for the *Grand Final*, they must be accompanied by a parent or legal guardian who must consent to the event rules on their behalf.
- 4.3 By registering to play the *eSailing World Championship*, players automatically grant to *World Sailing* and *Virtual Regatta* the right to make a connection between a player's virtual profile and their *World Sailing Sailor ID*, at the discretion of *World Sailing* and *Virtual Regatta*, where applicable for professional sailors.
- 4.4 In accordance with World Sailing's stance on the Ukraine and Russian conflict in Europe, Russian and Belarusian players will not be able to compete in the eSailing World Championship.

5 MEDIA RIGHTS

- 5.1 By participating in an event of the *eSailing World Championship*, players automatically grant to *World Sailing*, *Virtual Regatta* and their sponsors, the right in perpetuity to make, use and show, from time to time at their discretion, any motion pictures and live, taped or filmed television and other reproductions of the player during the period of the Championship without compensation.
- 5.2 Players may be asked to be available for interviews and media conferences.
- 5.3 By participating in the *Grand Final* of the *eSailing World Championship*, players automatically grant to *World Sailing*, *Virtual Regatta* and their sponsors, the right to use their real name and headshot (as provided by the player) for use across communications and media in relation to the eSailing World Championship.
- 5.4 Players must adhere to Copyright restrictions and any content distribution guidelines provided by *World Sailing* and *Virtual Regatta* at all times, especially in relation to content creation at the *Grand Final*.

6 CODE OF CONDUCT

- 6.1 Players must conduct themselves in a reasonable manner, maintaining a friendly and polite demeanor to spectators, members of the press, other players, representatives of *World Sailing* and *Virtual Regatta*. All players are expected to adhere to the standards of good sportsmanship, under penalty of risking of being banned from the game.

- 6.2 Players and support persons shall comply with any reasonable request from *World Sailing* and *Virtual Regatta*.
- 6.3 At live or real-world events, players shall handle any equipment provided by *World Sailing* and *Virtual Regatta* with proper care, and in compliance with any written instructions.
- 6.4 *World Sailing* may reduce or remove a prize in the case of misconduct or refusal to comply with any reasonable request.

7 FURTHER INFORMATION

- 7.1 For technical queries about the *eSailing World Championship* game, contact the Virtual Regatta Inshore Help Center.
- 7.2 For other queries about the *eSailing World Championship*, including feedback on the Virtual Racing Rules of Sailing, please contact esailing@sailing.org.